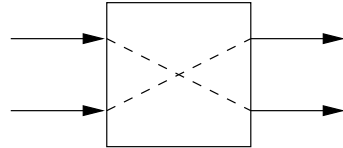
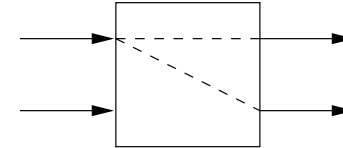


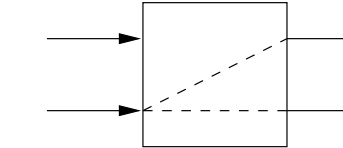
straight



crossover



upper broadcast



lower broadcast